MEETING MINUTES

Topic: Project Requirements

Tuesday, January 23, 2018 9:35 am - 11:00 am

Minutes recorded by _Jacob Barker
Meeting called by
Attendees: _Jacob Barker, Samm Metcalfe, Ahsley Shumaker
Please bring: _Personality types and desired team roles

Table 1. Record of meeting.

9:35 am to 10:00 am	 Discussion of Team Member Personalities/Strengths Ashley-MBTI type INFP can be organized, detail-oriented, get work done on time, has been project manager/editor on previous teams Samm-MBTI ESFP Takes lead on projects, good with Solidworks, good at building things, can be a procrastinator Jacob-INTJ Also has been project manager, did lots of 	Room 120
	technical writing, can be bad with delegating responsibilities	
10:00 am to 10:10 am	 ▶ Budget Liaison Controls Bill of Materials, purchasing/approving purchases, ensures team is within budget, "extravagance check" Client Contact Primary communication with client, ensures customer needs are met, informing team of client wants/needs, scheduling client meetings Website Developer	Room 120

	meeting discussions, delegate responsibility, ensuring team meets goals Design/Manufacturing Lead primary responsibility for CAD drawings, prototype construction, etc.	
10:10 pm to end	Assignment of Roles	Room 120

Team Goals/Ground Rules

Do work assigned on time, communicate with each other Get work started early If you have an issue, make it heard as soon as possible

Stakeholders

Mr. Willy, ME department, students

Goals

Aim for an A in the course, make sure final design works correctly and is durable

Ground Rules

- Do work assigned to you on time
 - If you can't complete assigned work, ask for help and extra time at least 24 hours before deadline
- If you have an issue, bring it up with team before discussing with instructor
- Ground Rules
 - Meet every Tuesday during class time
 - All team members are expected to attend all team and staff meetings
 - if you can't attend, must notify team members at least 24 hours in advance except in case of emergency

Potential Issues/Coping Strategies

Procrastination

hold team members accountable, ask for help if you need it

- Disagreement over approaches/ideas
 - o Compare with goals/client needs
 - Decision Matrix
 - Vote if necessary-team of 3, always will have a majority if deciding between two alternatives
 - avoid getting personal

Things to discuss with Client

Ask about meeting during class time

Client meeting setup

Clarify design requirements

design expectation

discuss power/fuel sources

budget

design expectations-what does it need to demonstrate